



**New Zealand
Football**

**NEW ZEALAND FOOTBALL INCORPORATED
REGULATIONS
KATE SHEPPARD CUP**

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1 DEFINITIONS

1.1 The terms given below denote the following:

- 1.1.1 **Competition** means the Kate Shepard Cup competition which is competed for annually.
- 1.1.2 **Competition Regulations** means the regulations which govern the Kate Shepard Cup competition.
- 1.1.3 **IFAB** means the International Football Association Board.
- 1.1.4 **NZF** means New Zealand Football Incorporated.
- 1.1.5 **NZSSGFA** means New Zealand Secondary Schools Girls Football Association.
- 1.1.6 **Preliminary Round** means any round(s) prior to Round 1 of the Competition.
- 1.1.7 **Regional Association** means an organisation subordinate to NZF, being, subject to Statute 19.1, each of the six district federations duly established as branches of NZF as the term "Branch" is defined under the Incorporated Societies Act 1908, and including and noting the evolution of Federation No 1 (Merged).
- 1.1.8 **Regional Association Competition Manager** means the Competitions Manager appointed by the relevant Regional Association.
- 1.1.9 **Start List** means the list of all starting and substitute Players and Team Officials selected from a team to compete in any Kate Shepard Cup match within the National Registration System.
- 1.1.10 **Working Day** means Monday to Friday of each week, excluding New Zealand public holidays.

2 INTRODUCTION

- 2.1 The Kate Sheppard Cup is a Competition established by NZF and shall be competed for by teams duly qualified according to these Competition Regulations.
- 2.2 The Kate Sheppard Cup shall be organised NZF in accordance with its Statutes, regulations and codes, which shall apply to the Competition. To the extent that there is any conflict between these Competition Regulations and NZF Statutes, any regulations and codes otherwise, these Competition Regulations shall apply.
- 2.3 NZF may delegate any of its powers, rights and responsibilities under these Competition Regulations to any Regional Association. That Regional Association shall then be responsible to carry out that power, right or responsibility in accordance with NZF Statutes, regulations and codes, to the extent of the delegation.

3 COMPETITION NAME

- 3.1 The Competition shall be called the 'Kate Sheppard Cup' and shall be competed for during each winter club season.
- 3.2 NZF shall have the right to add to or change the Competition name to reflect the name of the sponsor if it so desires.

4 ENTRIES FOR THE COMPETITION

- 4.1 The Competition shall be open to:
 - 4.1.1 All clubs being members of Regional Associations affiliated to NZF, or affiliated directly to NZF, with entries restricted to one women's team per club.
 - 4.1.2 Secondary Schools affiliated to the NZSSFGA such entries to be at the sole discretion of NZF, and in any event limited to one team per school. On entering a team in this Competition, the team and the NZSSGFA agree to abide by these Competition Regulations and all other NZF Regulations (specifically with regard to matters of discipline and player eligibility) and the NZF Code of Conduct.
 - 4.1.3 Any other team, being a combination of clubs from the same Regional Association not entered in the Competition but which would otherwise be eligible in their own right to enter the Competition pursuant to clause 3.2, which NZF may, in its sole discretion, authorise to enter the Competition.
- 4.2 NZF shall call for entries during the month of March 2024 from teams wishing to compete in the Competition. Teams wishing to compete in the Competition must register for the Competition on or before 31 March 2024.
- 4.3 Each team's entry shall be accompanied by the designated entry fee of \$250.00 + GST and be lodged with NZF no later than 4pm 10 Working Days prior to the commencement of the Competition.
- 4.4 NZF may reject the entry of any team or teams of an affiliated Regional Association if it deems such a course desirable.
- 4.5 NZF shall have the power to disqualify any competing team or players(s) for any breach of the Statutes, regulations and codes of NZF.
- 4.6 Upon written request from NZF, any participating team shall provide such rights, facilities and services as are required to enable NZF to fulfil its commercial obligations with third parties (**Commercial Contracts**). If doing so would result in the participant team being in breach of contractual obligation entered into before the date of NZF entering into the conflicting Commercial Contract, the team must immediately notify NZF of such conflict and NZF may waive the requirement to comply with this clause in its absolute discretion.

5 COMPETITION FORMAT

- 5.1 All teams that have entered this Competition shall compete on a knockout basis until two teams remain unbeaten.

- 5.2 NZF shall set the Competition Calendar on which the successive rounds of the Competition will be held, or the day by which one or more rounds must be completed. Games must be played on the dates specified unless otherwise approved by NZF or its nominee.
- 5.3 The draw for the rounds involving 32 and 16 teams (Rounds 2 and 3 respectively) shall so far as practicable have due regard for the costs of travel for participating teams, and desirability of promoting matches of such importance throughout New Zealand in order to maximise local and community involvement. The practical application of this Regulation means that teams from within the geographical districts of Northern Region Football and WaiBOP could be drawn against each other, as could teams from Central Federation and Capital Football Federation, and teams from Mainland Football and Southern Football.
- 5.4 The Competition will become an open draw from the Semi-Final stage with teams being required to travel, at their cost, throughout New Zealand.
- 5.5 All teams shall be available from the Preliminary Round. The number playing in each round shall be:
- | | |
|--------------------|--|
| Preliminary Round: | as necessary to provide the required number of teams for Round 1 |
| Round 1: | not more than 64 teams |
| Round 2: | not more than 32 teams |
| Round 3: | not more than 16 teams |
| Quarter Finals: | not more than 8 teams |
| Semi-Final: | not more than 4 teams |
| Final: | not more than 2 teams |
- 5.6 NZF shall be responsible for the draw for all games. The draw for each regional section (as described in the Draw Procedure) of this Competition shall be as NZF directs. The draw for the regional section (as defined in 5.3) of the Competition shall have due regard to the costs of travel of participating teams. NZF shall, after each draw is made, advise each Regional Association of the details of the games to be played and each Regional Association shall be responsible for notifying the teams respectively.
- 5.7 All teams competing in the Competition shall observe the rules of the Competition and any directions given by NZF concerning the promotion and conduct of matches.
- 5.8 NZF may at its discretion determine that certain teams do not enter the Competition until later rounds.

6 CUP & MEDALS

- 6.1 The Kate Sheppard Cup Trophy is the property of NZF and shall be insured by NZF. The holders are responsible for loss and any damage to the trophy. The holder shall return the trophy to NZF in good order by 30 June the following year in which it was won. NZF reserves the right to request the use of the Kate Sheppard Cup Trophy for promotional purposes prior to this date, such request not to be unreasonably withheld.
- 6.2 The Maia Jackman Trophy is the property of NZF and shall be insured by NZF. The Maia Jackman Trophy is awarded to the "Player of the Day for the Final" as nominated by NZF or its nominee, in their sole discretion. The holder is responsible for loss and any damage to the

trophy. The holder shall return the trophy to NZF in good order by 30 June the following year in which it was won. NZF reserves the right to request the use of the Maia Jackman Trophy for promotional purposes prior to this date, such request not to be unreasonably withheld.

- 6.3 In addition to the trophies, NZF shall present thirty-five (35) medals to each of the clubs in the final, plus four (4) to the match officials of the day.

7 PLAYING OF MATCHES AND MATCH VENUES

- 7.1 The Competition Calendar for 2024 is:

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|--------------------|---------------------------------|
| Preliminary Round: | weekend of 26-28 April 2024 |
| Round 1: | weekend of 10-12 May 2024 |
| Round 2: | weekend of 31 May - 2 June 2024 |
| Round 3: | weekend of 14-16 June 2024 |
| Quarter Finals: | weekend of 5-7 July 2024 |
| Semi-Finals: | weekend of 16-18 August 2024 |
| Final: | 8 September 2024 |

- 7.2 For all rounds up to and including the Semi-Finals of the Competition, the team drawn first shall be deemed to be the home team. The match shall be played on the date specified in the Competition calendar, with a kick off time of 1pm, subject to the availability of the match venue. The Regional Association may vary the kick off time if the match venue is unavailable. The home team shall confirm the match date and kick off time within three Working Days of the draw being published, subject to the approval of the Regional Association or NZF as appropriate and with due consideration of the travel requirements for the away team and other Competition related matters.
- 7.3 The date and time by which matches that have been postponed or rescheduled will be as directed by the Regional Association or by NZF as appropriate.
- 7.4 The Regional Association of the home team shall determine the match venue to be used in all rounds up to and including the Semi-Finals.
- 7.5 NZF reserves the right in the case of the Semi-Finals to decide the match venue. In exercising this right, NZF shall give notice of not less than fourteen (14) days to the competing teams.
- 7.6 Pursuant to clauses 7.4 and 7.5, the match venue will normally be the home ground of the home team but the Regional Association or NZF as appropriate, reserve the right to decide the match venue for each game.
- 7.7 NZF shall determine the match venue, match date and kick-off for the Final.

Ground Maintenance

- 7.8 All participating clubs are required to have the playing surfaces of their home grounds maintained in a satisfactory condition.
- 7.9 In the event of inclement weather, participating clubs shall be obliged to ensure all reasonable steps are taken to ensure that scheduled matches proceed. Regional Associations must ensure

that the scheduling of other matches at the match venue are managed to ensure that the playing of the Kate Sheppard Cup match is not compromised.

Ground Markings

- 7.10 All participating clubs are to ensure that their grounds are clearly marked in accordance with the IFAB Laws of the Game.
- 7.11 In the event of inclement weather, participating clubs shall be obliged to re-mark all or portions of the ground, at the request of the referee.
- 7.12 No unauthorised ground markings shall appear on any ground unless otherwise approved by the Regional Association or by NZF where applicable.

8 ELIGIBILITY OF PLAYERS

- 8.1 Unless a satisfactory reason is given, the team entered by a club/secondary school must represent the full playing strength of each club/secondary school.
- 8.2 Unless otherwise stated in these Competition Regulations, players shall be duly qualified according to the NZF Regulations on the Status and Transfer of Players and those of the appropriate affiliated Regional Association.
- 8.3 A player shall not in the same season play for more than one competing team in this Competition.
- 8.4 Club player eligibility
 - 8.4.1 In all matches of this Competition each player, except where she has played for her club during the previous season and has not played in any match for any other club in New Zealand during the current season, must have been registered with her club for ten Working Days prior to the playing of any match in the Competition.
 - 8.4.2 All players competing in matches in the Competition which are played on or after 30 June must be registered members of their respective clubs by 30 June of that year (and must continue to be registered members of that club on the date of the match). Any players transferring to or registering with the club after 30 June are not eligible to participate in the Competition.
 - 8.4.3 All players competing in a match in the Competition must be aged 15 years or above on the date of the match. If a player is younger than the age of 15, then that player must have dispensation from its Regional Association or NZF and have parental consent, in order to participate in the Competition.
 - 8.4.4 In respect of Secondary School player eligibility, in all matches of this Competition, all players must be full time, bona fide students at the school and under 19 on 1st January in the year of participation and not registered members of an affiliated club to the local Regional Association.
 - 8.4.5 If NZF has any doubt as to the eligibility of any player taking part in this Competition, it shall be the Regional Association's, or where appropriate the NZSSGFA's,

responsibility to determine the eligibility of players, and failing satisfactory proof, NZF may disqualify such player, or competing team from the Competition or impose such other penalty as it may deem fit.

8.4.6 All players competing in a match in the Competition must be amateur, as otherwise set out in more detail in the NZF Regulations on the Status and Transfer of Players.

8.4.7 Each team shall be responsible for fielding only eligible Players. Any team found guilty of fielding an ineligible Player for whatever reason shall be subject to the penalties as determined in the NZF Disciplinary Code.

9 WITHDRAWAL, PENALTY FOR FAILING TO PLAY AND REPLACEMENT

9.1 Any team who defaults in their obligations after the publication of a draw shall be liable to a fine not exceeding ten thousand dollars (\$10,000.00) and may be suspended from competing in the Competition for the following year.

9.2 Teams must take all reasonable steps to arrive at a match on time. If they fail to do so they may be fined an amount not exceeding five hundred dollars (\$500.00).

10 MATCHES PLAYED IN ACCORDANCE WITH LAWS OF THE GAME

10.1 All matches shall be played in accordance with the IFAB Laws of the Game.

The minimum number of players a team must have to play shall be as determined by the IFAB Laws of the Game. If a team during any match is reduced, for whatever reason, to less than seven (7) players, the referee shall abandon the match. In the event that a match is abandoned then the decision as to whether the match is replayed will rest solely with the relevant Regional Association or NZF where applicable and will have due regard to the reason for the abandonment, the time of the abandonment and the score. This decision will be final and not subject to appeal.

11 START LIST

11.1 Each team shall be responsible for ensuring that they name their expected Start List by selecting their line-up in the NZF National Registration System (COMET) by 12:00pm on the Friday prior to match-day for weekend matches, or by 12:00pm the day prior to match-day for weekday matches.

11.2 Each team shall be responsible for printing a copy of the expected Start List and ensuring a copy is available on match-day to present to the referee, if required.

11.3 At least sixty (60) minutes before the time fixed for the kick off of a match, a senior team official of each team shall attend a meeting with the Referee to name their official Start List for the match, by either;

11.3.1 Where internet access is available at the venue, entering and saving their line-up, including list of players, substitutes and team officials permitted on the bench, in the NZF National Registration System (COMET).

11.3.2 Where internet access is not available at the venue, providing the referee with a copy of the printed expected Start List and manually naming their line-up, including

by noting any changes to the list of players, substitutes and team officials permitted on the bench for the match.

- 11.4 The Start List shall consist of a maximum of sixteen (16) Players, being eleven (11) selected Players and five (5) substitutes. The Start List extends to eighteen (18) players, including seven (7) substitutes for the Final.
- 11.5 Teams failing to comply with the provisions of clause 11 shall be permitted to fill in a hard copy of the Start List to fulfil the requirements of this clause and failing to do so may be fined one hundred and fifty dollars (\$150) in respect to each offence.

12 SUBSTITUTIONS RULES

12.1 Substitutes Bench

12.1.1 A maximum of eleven (11) persons are entitled to sit on the bench during a match, being comprised of no more than five (5) substitutes and no more than six (6) others. All occupants of the technical area must wear different coloured tops to those worn by the club team they are associated with. This extends to thirteen (13) persons for the Final but still no more than six (6) non-substitutes.

12.2 Technical Area

12.2.1 In compliance with the provisions of the IFAB Laws of the Game, a Technical Area shall be marked out in front of the seated area for substitutes and technical staff. Such "Technical Area" shall be located one metre either side of the substitutes' bench, to one metre from the touchline.

12.2.2 Each home club shall provide adequate seating for each person authorised to be in the Technical Area.

12.2.3 The occupants of the Technical Area shall be identified to the match official prior to the commencement of the match and must be included on the Start List.

12.2.4 Only one person has the authority to convey technical instructions at any one time.

12.2.5 The coach and other officials must remain within the confines of the Technical Area except in special circumstances, for example, a physiotherapist or doctor entering the field of play with the referee's permission to treat an injured player.

12.2.6 The coach and other occupants of the Technical Area must behave in a responsible manner.

12.2.7 Only one person is permitted to stand in the Technical Area at any one time during the match.

12.2.8 Referees shall police the Technical Area and forthwith give notice in writing to the appropriate authority (Regional Association or NZF) of any breach under this clause 12.

12.3 Substitution Rules

Number of Substitutes

- 12.3.1 Up to a maximum of five (5) players may be listed as substitutes on the Start List.
- 12.3.2 Up to a maximum of five (5) players may be replaced during three (3) substitution opportunities (not including half-time where additional substitutions can be made) during the match, up until the conclusion of normal playing time or extra time, if played.
- 12.3.3 In the event extra time is played each team is permitted to use one (1) additional substitute in extra time from one (1) additional substitution opportunity. If a team has not used the maximum number of substitutes and/or substitution opportunities, any unused substitutes and substitution opportunities may also be used in extra time, however regulation 12.3.9 applies.
- 12.3.4 Any replacement players used must be one of the five (5) listed on the Start List, or seven (7) in the Final, as per 11.3.1 above.
- 12.3.5 The names of the substitutes must be listed on the Start List when presented to the referee prior to the match. Substitutes not so named may not take part in the match.

Substitution Procedures

- 12.3.6 Teams wishing to make a substitution shall inform the relevant match official.
- 12.3.7 A substitute may only enter the field of play;
- a After the player being replaced has left the field; and
 - b After he receives a signal from the referee.
- 12.3.8 The substitution is complete when the substitute enters the field of play, from that moment, the substitute becomes a player and the player replaced ceases to be a player.
- 12.3.9 A player who has been replaced may take no further part in the match.
- 12.3.10 All substitutes are subject to the authority and jurisdiction of the referee, whether called upon to play or not.
- 12.3.11 Substitutes may warm-up during the game subject to the dimensions of the ground but may not use a ball. A goalkeeper is permitted to use a ball to warm-up. Substitutes when warming up may be accompanied by one official from the Technical Area.

13 DURATION OF MATCHES, EXTRA TIME, DETERMINING THE WINNER BY KICKS FROM THE PENALTY MARK

- 13.1 Each match shall last 90 minutes, comprising two periods of 45 minutes with an interval not greater than 15 minutes in between.

- 13.2 If, in accordance with the provisions of these Competition Regulations, extra time must be played as the result of a draw at the end of normal playing time, it shall always consist of two further equal periods, not exceeding 15 minutes each, with an interval not exceeding five minutes at the end of normal playing time, but not between the two periods of extra time.
- 13.3 If at the end of extra time the result is a draw, kicks from the penalty mark shall be taken to determine the winner, in accordance with the procedure laid down by IFAB and published by FIFA.

14 TEAM COLOURS

- 14.1 Where the colours of two competing teams are similar, the visiting team must change. Goalkeepers must wear colours to distinguish them from other players and the referee. The referee's decision as to whether colours are similar shall be final.
- 14.2 It will be the responsibility of the visiting team to confirm that there is no clash of colours with the home team.

15 POSTPONED, ABANDONED AND RESCHEDULED MATCHES

- 15.1 The decision to postpone or abandoned a Kate Sheppard Cup match during;
- 15.1.1 All rounds up to and including Round 3 a decision will be made by the relevant Regional Association Competitions Manager in its sole discretion following consultation with the Match Officials and the teams, and;
- 15.1.2 For the Quarter and Semi Final Rounds a decision will be made by NZF in its sole and absolute discretion following consultation with the Match Officials, the teams and if applicable, the relevant Regional Association Competition Manager.
- 15.2 If due to an event beyond the control of either of the teams the Kate Sheppard Cup match is postponed prior to kick off or abandoned prior to eighty (80) minutes of the regular time having been played, the Kate Sheppard Cup match must be;
- 15.2.1 For rounds up to and including Round 3 will be rescheduled, by the relevant Regional Association Competition Manager, to a day and time determined by the member Regional Association Competition Manager, provided that the rescheduled match is played within seven (7) days prior to the next round, approved by NZF in its sole discretion; and
- 15.2.2 For the Quarter and Semi-Final Round matches, rescheduled to a day, time and venue determined by NZF in its sole discretion.
- 15.3 If due to an event beyond the control of the teams the Kate Sheppard Cup match is abandoned at or after eighty (80) minutes of the regular time having been played, unless exceptional circumstances apply (such exceptional circumstances as determined by NZF in its sole discretion);
- 15.3.1 The result at the time of abandonment will be declared as the final result; or

15.3.2 Where at the time of the Kate Sheppard Cup match being abandoned scores are level;

- a Rounds up to and including Round 3, the Kate Sheppard Cup match must be rescheduled in accordance with regulation 15.2.1 ; and
- b For Quarter and Semi-Finals, the Kate Sheppard Cup matches must be rescheduled in accordance with regulation 15.2.2.

15.4 Where a Kate Sheppard Cup match has been postponed or abandoned and is unable to be rescheduled in accordance with regulation 15, the winner will be determined by the toss of a coin.

16 REFEREES, ASSISTANT REFEREES AND FOURTH OFFICIALS

16.1 The NZF Referees Appointments Panel shall be responsible for the appointment of the Referees and Assistant Referees for all matches in the Competition from the Quarter Final onwards, subject to the approval of NZF. In the earlier rounds of the Competition the Regional Associations Referees Committee, or a nominee, shall appoint the Referee and Assistants Referee. Where no appointment of Assistant Referees is made, each competing team shall appoint an Assistant Referee.

17 MATCH BALLS

Official Supplier

17.1 Only PUMA or such other brand footballs, as determined and supplied by NZF from time to time, will be used in the Kate Sheppard Cup Final.

18 DRUG TESTING

18.1 All participating teams may be subject to drug testing by the Drug Free Sport NZ. For the sake of clarity, this shall comprise in-Competition and out of Competition testing for club players.

18.2 Drug Testing is specifically covered by NZF Anti-Doping Regulations. It is the responsibility of each club to ensure they are conversant with the appropriate regulations.

19 FINANCIAL PROVISIONS

19.1 In all rounds up to and including the Semi-Finals, the home team shall meet all match expenses and retain the full gate receipts less the match fee payable to NZF as follows:

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|-------------------------------|--------------------------------|
| Preliminary Round to Round 3: | Nil |
| Quarter Finals: | \$750.00 + GST (4 home teams) |
| Semi Finals: | \$1000.00 + GST (2 home teams) |

19.2 In the Final match all gate receipts shall be retained by NZF who shall be responsible for all reasonable expenses related to the Final, including travel costs of participating teams.

19.3 The match officials appointed by the NZF Referee's Appointments Panel for the Semi Finals and Final shall have travel and accommodation expenses reimbursed within budgets approved

by NZF. Such travel and accommodation shall be arranged in conjunction with the NZF Referee's Appointments Panel.

- 19.4 NZF will, subject to available finance, pay a subsidy to teams required to travel more than 300 kms (return) to play in matches from the Quarter-Finals onwards. The travel distance will be calculated as the distance between the home venues of each club. All subsidy claims must be lodged with NZF no later than 10 Working Days following the match in which the expense was incurred.

20 MATCH RESULTS

- 20.1 The Referee shall within 30 minutes of the final whistle, enter the match results including the first half score and final match score (extra time and/or penalty shootout scores where applicable) into the National Registration System. In addition, the referee shall record each team's goal scorers (including the minute) in the match summary of the relevant match within the Competition.
- 20.2 The Referee shall within 24 hours following the conclusion of the match, enter the full match events including, goal scorers, substitutions, and misconducts (cautions and expulsions) into the relevant match in the National Registration System and update the match status from "Scheduled" to "Played".
- 20.3 Where a Referee is unable to complete regulation 20.1 within the prescribed timeframe, they must immediately notify their Regional Association Competitions Manager or NZF as relevant to have the appropriate information entered into the National Registration System.

21 DISCIPLINARY MATTERS

- 21.1 NZF shall be responsible for all disciplinary matters relating to players competing in the Kate Sheppard Cup under the NZF Disciplinary Code.
- 21.2 The respective Regional Association Competition Managers shall be the first judicial body for all matters related to misconduct across the matches up to and including Round Three (provided these matches are run and administered by a Regional Association), followed by the Regional Association Disciplinary Committee (**RADC**) of a Regional Association. NZF will determine which RADC has jurisdiction should the match involve teams across two Regional Associations. The NZF Disciplinary and Ethics Committee (**NZFDEC**) will be the next highest judicial body for all other matters from the Quarter-Finals onwards (run and administered by NZF), after the NZF Competition Manager, and for matters related to misconduct in the Final stage of the Competition. All other non-disciplinary related matters, in respect of protests across the whole Competition, will be dealt with by the NZF Competitions Manager in the first instance and the NZF Disciplinary Committee in the second instance.

22 NON-COMPLIANCE

- 22.1 Unless otherwise specified, if any participating team is in breach of these regulations the following procedure will be undertaken to remedy the breach:
- 22.1.1 In the first instance of a breach, NZF shall notify the participating team in writing of the breach, and the participating team will be given a reasonable period to rectify the breach. It is the responsibility of the participating team to undertake remedial action

within the timeframe set and to keep NZF informed of progress, including any possible delays due to circumstances beyond its control;

22.1.2 If the breach is not rectified within the timeframe prescribed in 22.1.1, NZF shall issue a second written notice to the participating team, outlining the breach and a timeframe for rectification, and imposing a fine. The level of fine will be determined on a case-by-case basis, depending on the particular matters of the breach. It is the responsibility of the participating team to undertake remedial action within the timeframe set and to keep NZF informed of progress, including any possible delays due to circumstances beyond its control.

22.1.3 If the breach is not remedied within the prescribed timeframe after the issuance of the second notice of breach in 22.1.2, the participating team will be suspended from competing in the Competition for a duration as determined by NZF.

23 MISCELLANEOUS

23.1 Matters not provided for in these Competition Regulations and cases of force majeure shall be decided by NZF. All decisions shall be final.

23.2 No person is entitled to bring this Competition, NZF, the game or any related issue into disrepute. In particular, coaches and players are not entitled to communicate negative comments to the media or in any other public forum, aimed at any official, which results in such disrepute. Any person who breaches this clause will be liable to a fine of \$500 per breach, at the sole discretion of NZF.

23.3 For the purposes of this clause, "Intellectual Property" shall mean all the intellectual property of NZF in the Competition including but not limited to all copyright, trademarks, design rights and all rights whether created before or after the date of the Competition and whether registered or unregistered, the format of the Competition rules and regulations of the Competition, the name and logo of the Competition, all broadcasting, media and production and reproduction rights of any games in the Competition in any form whatsoever, all operational information including all promotional and advertising material in relation to the Competition. The teams shall ensure that the ownership by NZF of the Intellectual Property is protected at all times and that any breach of it or unauthorised or unlicensed use of it is reported to NZF promptly. Any unauthorised or unlicensed use of the Intellectual Property by a team or any such unauthorised or unlicensed use permitted by a team shall be deemed a breach of these Competition Regulations and enforceable under the non-compliance provisions of these Competition Regulations. For the avoidance of doubt, any footage of matches played in this Competition is the property of NZF and no participating team or any other party may make matches publicly available, either live or on a later date, unless authorised by NZF in writing.